


L Number	Hits	Search Text	DB	Time stamp
1	36	(moore near timothy).in.	USPAT; US-PGPUB; DERWENT	2004/10/28 15:49
2	14	(arun near ayyagari).in.	USPAT; US-PGPUB; DERWENT	2004/10/28 15:49
3	2	(xiaowen near shan).in.	USPAT; US-PGPUB; DERWENT	2004/10/28 15:50
4	2	(stephen near rauch).in.	USPAT; US-PGPUB; DERWENT	2004/10/28 15:50
-	369	failure-prone	USPAT; US-PGPUB; DERWENT	2004/04/30 13:12
-	1	failure-prone near10 (dynamic near5 connect\$3)	USPAT; US-PGPUB; DERWENT	2004/04/30 15:58
-	1	failure-prone and ((prevent\$3 near10 block\$3) same application\$1)	USPAT; US-PGPUB; DERWENT	2004/04/30 13:36
-	7	failure-prone and (prevent\$3 near10 block\$3)	USPAT; US-PGPUB; DERWENT	2004/04/30 13:27
-	4898	(709/203,236).ccls.	USPAT; US-PGPUB; DERWENT	2004/04/30 16:43
-	5	((709/203,236).ccls.) and (failure\$ near5 prone)	USPAT; US-PGPUB; DERWENT	2004/04/30 16:00
-	5	((709/203,236).ccls.) and (failure\$2 near5 prone)	USPAT; US-PGPUB; DERWENT	2004/04/30 16:00
-	5268	(709/227,229,228,236,239).ccls.	USPAT; US-PGPUB; DERWENT	2004/04/30 16:43
-	168	((709/227,229,228,236,239).ccls.) and ((channel or link) near5 failure)	USPAT; US-PGPUB; DERWENT	2004/04/30 16:48
-	233	((709/227,229,228,236,239).ccls.) and ((channel or link) near5 fail\$3)	USPAT; US-PGPUB; DERWENT	2004/04/30 16:49
-	68	((709/227,229,228,236,239).ccls.) and ((channel or link) near5 fail\$3) and (synchr\$8 or asynchr\$5) and dynamic	USPAT; US-PGPUB; DERWENT	2004/05/01 17:39
-	3	((709/227,229,228,236,239).ccls.) and ((channel or link) near5 fail\$3) and (synchr\$8 or asynchr\$5) and (frame near4 size\$1) and (error near3 rate)	USPAT; US-PGPUB; DERWENT	2004/05/01 17:38
-	1	((709/227,229,228,236,239).ccls.) and ((channel or link) near5 fail\$3) and (synchr\$8 or asynchr\$5) and dynamic and (estimat\$3 near5 bandwidth\$1 near3 delay)	USPAT; US-PGPUB; DERWENT	2004/05/01 17:40
-	1	((709/227,229,228,236,239).ccls.) and ((channel or link) near5 fail\$3) and (synchr\$8 or asynchr\$5) and (estimat\$3 near5 bandwidth\$1 near3 delay)	USPAT; US-PGPUB; DERWENT	2004/05/01 17:40
-	5	((709/227,229,228,236,239).ccls.) and ((channel or link) near5 fail\$3) and (synchr\$8 or asynchr\$5) and (bandwidth\$1 near3 delay)	USPAT; US-PGPUB; DERWENT	2004/10/27 16:11
-	47	((709/227,229,228,236,239).ccls.) and (channel or link) and (synchr\$8 or asynchr\$5) and (bandwidth\$1 near3 delay)	USPAT; US-PGPUB; DERWENT	2004/05/03 08:51
-	30	((709/227,229,228,236,239).ccls.) and (channel or link) and (synchr\$8 or asynchr\$5) and (bandwidth\$1 near3 delay) and error	USPAT; US-PGPUB; DERWENT	2004/05/03 09:03

-	77	((709/227,229,228,236,239).ccls.) and (channel or link) and (synchr\$8 or asynchr\$5) and (error near3 rate\$1)	USPAT; US-PGPUB; DERWENT	2004/05/03 09:14
-	96	((709/227,229,228,236,239).ccls.) and (channel or link) and (synchr\$8 or asynchr\$5) and (frame\$1 near4 size\$2)	USPAT; US-PGPUB; DERWENT	2004/05/03 09:14
-	18	((709/227,229,228,236,239).ccls.) and (channel or link) and (synchr\$8 or asynchr\$5) and ((select\$3 or choos\$3) same (frame\$1 near4 size\$2))	USPAT; US-PGPUB; DERWENT	2004/05/03 09:15

Terms used **failure**
prone synchronous asynchronous bandwidth blocking


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German Goldszmidt, Yechiam Yemini, Shaula Yemini

October 1991 **Proceedings of the 1991 conference of the Centre for Advanced Studies on Collaborative research**

Full text available:  [pdf \(1.39 MB\)](#)

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Network management systems built on a client/server model centralize responsibilities in client manager processes, with server agents playing restrictive support roles. As a result, managers must micro-manage agents through primitive steps, resulting in ineffective distribution of management responsibilities, failure-prone management bottlenecks, and limitations for real time responsiveness. We present a more flexible paradigm, the Manager-Agent Delegation (MAD) framework. It supports the ability ...

2 [Distributed systems - programming and management: Elastic servers in CORDS](#)

Germán S. Goldszmidt

November 1992 **Proceedings of the 1992 conference of the Centre for Advanced Studies on Collaborative research - Volume 2**

Full text available:  [pdf \(914.04 KB\)](#)

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The traditional client server paradigm for distributed computing, fixes the functionality and interfaces provided by server processes at compile time. While this scheme is powerful enough for many distributed applications, it is too inflexible for many others, such as those envisioned by the CORDS research project. In many applications, there is a need to dynamically add to (and sometimes restrict) the functionality of a server while it is executing. Lacking this ability, servers are often designed ...

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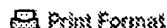
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Seizovic, J.N.;

Advanced Research in Asynchronous Circuits and Systems, 1994., Proceeding: the International Symposium on , 3-5 Nov. 1994

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2 External/internal clock synchronization in ATM-based distributed systems

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3 Fast restoration of ATM networks

Anderson, J.; Doshi, B.T.; Dravida, S.; Harshavardhana, P.;

Selected Areas in Communications, IEEE Journal on , Volume: 12 , Issue: 1 , 1994

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4 H-Bus: an experimental ATM-based optical premises network

Chao, H.J.; Shtirmer, G.; Smoot, L.S.;

Lightwave Technology, Journal of , Volume: 7 , Issue: 11 , Nov. 1989

Pages:1859 - 1867

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5 A protocol supporting distributed group and QoS management

Beier, I.; Konig, H.;

Protocols for Multimedia Systems - Multimedia Networking, 1997. Proceedings IEEE Conference on , 24-27 Nov. 1997

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6 A distributed architecture for survivable SONET transport networks

May, G.; Jammu, D.;

Global Telecommunications Conference, 1991. GLOBECOM '91. Countdown to New Millennium. Featuring a Mini-Theme on: Personal Communications Services , 2-5 Dec 1991

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7 Design of a SONET/ATM-based optical customer premises network

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